## Independent Study- General Evaluation Content, Technique & Style

Planning & Execution	-1-2-3-4-
<ul> <li>For example:</li> <li>Camera work is clear, in focus, and smooth.</li> <li>The editing shows a strong understanding of filmmaking.</li> <li>Animation/ motion graphic displays research, development (trial &amp; error) and software knowledge.</li> </ul>	. 201
Presentation- Shared Knowledge & Learning	-1-2-3-4-
<ul> <li>A big part of your I.S. will be to share your knowledge and learning with current and future students.</li> <li>You will decide how to share this information since this is a self-directed project.</li> <li>Your primary question should be what format will I share my knowledge in? (a slide presentation, video tutorials or a web page)</li> <li>You may do something to promote the school such as: a presentation in the community, a slideshow illustrating events &amp; classes, or an animated projection.</li> </ul>	
Content (Theme) For example:	-1-2-3-4-
<ul> <li>A strong examination of a message (or subject matter) is apparent.</li> <li>Images and storyline (or informational content) engage the audience.</li> <li>Themes and/ or mood (design, branding, storytelling, or film) have been explored.</li> </ul>	
Technical	-1-2-3-4-
<ul> <li>For example:</li> <li>Music and sound effects enhance the content of the production.</li> <li>The project successfully mimics techniques such as lighting, camera movement, shot angles, and composition.</li> <li>Coding has been used effectively for web or game development.</li> <li>Excellent use of software and independent research techniques (tutorials) have been demonstrated.</li> <li>The final product demonstrates creativity, knowledge exploration, and a desire to learn.</li> </ul>	-1-2-3-4-
Total	%