**First Week Challenge:**

**Boomerang / Slow Motion / Storytelling Evaluation**

How hard did you try to learn things, experiment, and play with the apps?

**Name(s):**

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| **Description** | **Comments** | **Levels** |
| **Studio Work - Application of Skills** | | |
| **Storytelling / Entertainment Value**  Does your slow motion or boomerang have an interesting hook(s) for the viewer? |  | -1-2-3-4- |
| **Creative use of Apps**  Have you used multiple apps and editing techniques to develop your video? |  | -1-2-3-4- |
| **Audio Enhancement**  Did you include sound effects and/ or a music creation (Music Maker Jam)? |  | -1-2-3-4- |
| **Additional Effects (bonus- push limits)**  Have you tried additional apps such as GoPro Quik, Picplaypost, or Plotaverse? |  | -1-2-3-4- |
| **Exploration | Experimentation | Effort – Sharing Work & Ideas (Critical Analysis)** | | |
| **Planning & Process (Ideation)**  The project displays thoughtful **planning.**  There is **evidence of trial and error** in the formation of the final concept.   * How did you start your project? * Did you use any planning or brainstorming strategies? * How did you organize your media content? |  | -1-2-3-4- |
| **Critical Analysis**  Sharing of the work provides **insight into the creative process.**  Displays **strength in ideas**, techniques and an interest in continual refinement of skills.   * What did you do well? * What challenges did you encounter? * Where did you find inspiration? |  | -1-2-3-4- |
| **Overall Level** | |  |